

Year 4 Creative Curriculum Theme 1 (Autumn 2)  
The Norse Code

*As Historians we will be studying the background of the Vikings, the life of the Vikings and why they travelled to many different countries.*

*As Artists we will be using a range of skills to create Viking shields.*

*In Computing we will be researching about the Viking warriors and explaining what made them so successful.*

*In Design Technology will design and make our own long ships which the Vikings used to travel around different countries.*



*We will be looking at the religions which the Vikings followed and compare it to the religions which we have already studied in R.E.*

*During our English lessons, we will be developing our writing skills by writing a letter describing the Vikings' attack at Lindisfarne.*



Independent learning	Possibilities	Fresh experiences	Social, spiritual, moral, emotional and cultural learning.
Using books and the internet to research 'l	Learning about different cultures	Creating long boat using a range of	Understanding the role of war and effects on

wonder' statements. Children to create independent questions and answer cards to teach each other facts.	from another historical perspective.	materials. Baking food in relation to countries we study.	societies and people.
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## Copthorne Curriculum

### Medium Term Planning Overview

Theme: The Norse Code

Timescale: 6 weeks

Week	Content / Activities
1 NA	History – KWL History - Who were the Vikings?
2 AJ	Geography - Where are the Vikings from?
3 NB	History and English - What made the Vikings so successful? (English – letter)
4 NA	Art – Researching Viking warriors To design a Viking shield
5 AJ	Computing - What made the Viking longship a good mode of transport?
6 NB	Art and DT - Create our own longship
7 NA	Literacy and Computing: To create an advertisement posters to persuade people to join the Viking leaders

6 weeks

Week	Content / Activities
1	To create an understanding of the Viking homes Create a state agent advert to persuade Vikings to move into that house.
2	Art and DT - Create our own longship
3	To design a typical Viking menu To bake brown bread following ingredients
4	Why and where did the Vikings trade?

5	To research about Vikings gods and goddesses To create top trump cards
6	To create a Celtic design using printing